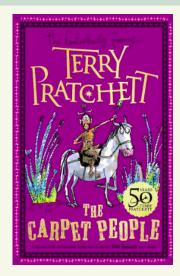




YEAR 6-SUMMER TERM 1

Happy, Successful, Curious Communicators

LRR



Week 1

To retrieve information as evidence to support views and answers.

Week 2 - 3

To draw inferences such as inferring characters' feelings, thoughts, and motives from their actions, and justifying inferences with evidence.

Week 5

To identify and discuss themes and conventions in and across a range of writing.

Week 6

To understand what is read by exploring the meaning of words in context.

ENGLISH

Secrets of a Sun King

Draft and write by: in narratives, describing settings, characters and atmosphere and integrating dialogue to convey character and advance the

The Carpet People

Plan their writing by: noting and developing initial ideas, drawing on reading and research where necessary Using relative clauses beginning with who, which, where, when, whose, that or with and implies relative pronoun.

PE

Week 1 - Junk food - To be able to evaluate the affect that food has on our bodies.

Week 2 - Circuit training - To be able to complete a simple circuit.

Week 3 - Fitness test - To be able to use a variety of fitness tests to measure performance.

Week 4 - Improving agility - To know how to test agility in detail.

Week 5 – To recap the key skills and knowledge required to participate in a game of rounders.

Week 6 - To play a competitive game of

MUSIC

Week 1 - To use chord changes as part of improvised sequence and to use keyboards with drums.

Week 2 - To use chord changes as part of improvised sequence and to use ukuleles with drums.

Week 3 + 4 - To extend improvised melodies beyond 8 beats over a groove. Find a groove on YouTube and children create rhythmic patterns on drums.

Week 5 + 6 - To create music with multiple sections that include repetition and contrast. (improvised).

SCIENCE

Week 1 - To use recognised symbols when representing a simple circuit in a diagram.

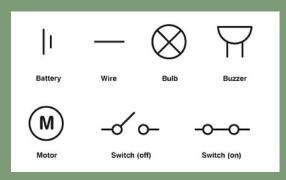
Week 2 - To associate the brightness of a lamp or the volume of a buzzer with the number and voltage of cells used in the circuit.

Week 3 - To compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches (predict outcomes and solve problems relating to bulb brightness and buzzer volume).

Week 4 - To compare and give reasons for variations in how components function.

Week 5 - Use recognised symbols when representing a simple circuit in a diagram (propose solutions to problems in electrical circuits.

Week 6 - To carry out an investigation into the use of circuits and varied materials.



MATHS

Week 1 - Statistics.

Week 2 - The Four Operations.

Week 3 - Properties of Shape.

Week 4 - SATs Week.

Week 5 - Decimals.

Week 6 - Fractions.

GERMAN

Lesson 1 - I can learn about 'café culture' in Germany and learn about typical café food and drinks.

Lesson 2 - I can say and write food and drinks I like/dislike and ask someone else about their likes/dislikes.

Lesson 3 – I can order café food and drinks politely.

Lesson 4 – I can identify and name traditional German breakfast foods and

I can write a simple sentence about my favourite breakfast.

Lesson 5 and 6 -I can create and describe a hotel breakfast menu

HISTORY

Week 1 - To know Baghdad's role in the early Islamic civilisation.

Week 2 - To know what the city of Baghdad was like during the time of the Early Islamic Civilisation.

Week 3 - To recognise the importance of the Pursuit of Knowledge and how this contributed to the title 'Golden Age'. (2nd order concept change and continuity)

Week 4 - To identify significant achievements made by the Early Islamic Civilisation in Baghdad. Week 5 - To understand the trade relationship between early Baghdad and the Silk

Week 6 - To what extent was the situation in early Baghdad more 'Golden' than that in Dark Age Britain?

RE

Week 1 - To recognise times my choices have been influenced.

Week 2 - To know how my choices may have changed when I considered the consequences.

Week 3 - To consider what leading a good life might look like.

Week 4 - To explain how believing in Akhirah influences Muslims to do their best to lead good lives. Week 5 - To recognise what motivates or influences me to lead a good life.

Week 6 - To compare what motivates me to what motivates or influences Muslims.

PSHE- RELATIONSHIPS

Week 1 - What is mental health?

Week 2 - My mental health.

Week 3 - Love or loss?

Week 4 - Power and control.

Week 5 - Being Online: Real or Fake? Safe or Unsafe?

Week 6 - Using Technology Responsibly.



Week 1 - To recognise that you can work in three dimensions on a computer.

Week 2 - To identify that digital 3D objects can be modified.

ICT

Week 3 - To recognise that objects can be combined in a 3D model.

Week 4 - To create a 3D model for a given purpose.

Week 5 - To plan my own 3D model.

Week 6 - To create my own digital 3D model.

DESIGN AND TECHNOLOGY

Week 1 - To look at work of an artist (Sir Antony Mark David Gormley)

Week 2 - To use the sketchbook to plan how to join parts of the sculpture.

Week 3 - To use tools to carve and add shapes, texture and pattern.

Week 4 - To combine visual and tactile qualities.

Week 5 - To confidently use different tools to carve, add shape, texture and patterns.

Week 6 - To share and evaluate my piece of work in our class gallery.